



Indie Game Music Contest

indiegamemusiccontest.com

The competition is created to give professional as well as beginner composers the opportunity to write original music for a video game and win multiple prizes.

Terms and Conditions

1. Competition Rules
2. Prizes
3. Copyrights
4. Additional Provisions

1. 0 § Competition Rules

- 1.1. The competition is open worldwide to composers of all ages, split into two age groups. The Young IGMC for ages 22 and under and the Standard IGMC for ages 23 and over. If registered for the Young IGMC, the participants will need to verify their age in order to receive any prizes. This verification is only necessary if the participant has been selected as a winner and should the participant not be able to verify their age within 7 days after the participant has been contacted, another participant will be selected as a winner instead.
- 1.2. The composers participating in the competition will receive a video game demo and gameplay video for which they will have to compose original music.

- 1.3. By participating the composers agree that the composition is solely original to them.
- 1.4. There are no instrumentation restrictions. Any MIDI instruments, Electronics, or live recordings can be used.
- 1.5. Each participant should complete the registration form at www.indiegamemusiccontest.com and pay the registration fee. Following the registration the participant will receive further details about the competition and a downloadable link to the Game in digital form for which the music needs to be composed.
- 1.6. Each composer must upload the video synchronized with the original composition to the Indie Game Music Contest Website via their account, by the time of the deadline stated on the official website of the Indie Game Music Contest.

2.0 § Prizes

- 2.1. The Winners will receive the prizes specified on www.indiegamemusiccontest.com. The decisions of the Indie Game Music Contest will be final and there will be no appeal.
- 2.2. All the cash prizes will be paid out within 1 month from the day of the prize winner's announcement via PayPal.
- 2.3. The organizer reserves the right to award additional prizes.
- 2.4. The organizer has the right to cancel the Competition in case of an insufficient number of applications. Participants' entry fee will be refunded within 60 days excluding the applicable bank fees.
- 2.5. All prize winners may receive the prize packages courtesy of our competition sponsors. In the unlikely event that a sponsor is unable to provide a prize, the Indie Game Music Contest should not be held accountable.
- 2.6. The Indie Game Music Contest reserves the right to change prizes. All changes will be related to all entrants prize recipients and finalists.

3.0 § Copyrights

- 3.1. The Participant retains full ownership of their work, but by entering the competition, assigns, on a non-exclusive basis and free of charge, their copyright to their composition submitted for the Contest and their artistic performances and recordings in a territorially and time unlimited way.
- 3.2. The Contestant does not have the right to assign rights to their version of the entry or the contest material. The individual submitting a score to the Indie Game Music Contest hereby warrants that they are authorized to commit the score for consideration. They agree to indemnify and hold harmless the Indie Game Music Contest, its organizers, sponsors, and partners, individually and collectively, from and against any and all claims, liabilities, losses, damages, and expenses (including but not limited to attorney's fees, and costs of the

court) which may be incurred by reason of any claim involving copyright, trademark, credits, publicity, screening, and loss of or damage to the submitted material. The burden of determining that any material is not protected by copyright, trademark, rights of privacy, publicity, or any other proprietary rights rests with the composer. The entrant shall bear the sole liability for any damage resulting from any infringement of copyrights, proprietary rights, or any other harm resulting from such a submission.

- 3.3. The Indie Game Music Contest holds the right to present the winning submissions on the official website of the competition.
- 3.4. By taking part in the Competition the participant declares to hold exclusive and unlimited copyright to the sent compositions and to assume responsibility towards the Organizer for legal faults of the submitted compositions and in particular for claims of third parties against the Organizer connected with breaking their copyright.
- 3.5. Should third parties lay a claim against the Organizer on account of a breach by the participants of copyright or personal rights of third parties connected with the usage of the compositions, the participants of the Contest shall indemnify the Organizer against any and all of such third parties.
- 3.6. The Participant is allowed to share their submission on social platforms and their website unless it is forbidden for a specific game on the submission page (<https://indiegamemusiccontest.com/submission/>) and under the condition that the original creators of the game are credited as in the way it's stated on the aforementioned page and it is disclosed that the composition originated in the context of this contest. Under all circumstances, the disclaimer at the beginning and the IGMC Logo needs to stay in the video wherever it is published.
- 3.7. The Participant is free to monetize the music they created for this competition, however, the Participant is not allowed to use a video given by the Indie Game Music Contest to monetize their music and submission in any way.
- 3.8. Except for their finished submission (including new music), the Participant is not allowed to distribute or share any contest material that is provided to them after their registration by the Indie Game Music Contest in any way.

4.0 § Additional Provisions

- 4.1. Unless otherwise provided by applicable law a complete legal relation between the participant of the Competition and the Organizer shall be governed by the Law of the Federal Republic of Germany.
- 4.2. The Organizer of the competition makes final decisions on all organizational issues. Such decisions are irrevocable and non-claimable.
- 4.3. The Organizer has the right to change the rules of participation.
- 4.4. The Indie Game Music Contest is organized by and property of Falken Media
- 4.5. Because the Indie Game Music Contest is providing digital products and services, by registering and agreeing to these terms of service the Participant

is also agreeing to lose the 14-day right of withdrawal from the contest once they get access to the contest material.

However, beyond this, the Indie Game Music Contest still offers the participant a 5 day period after registering, to request a refund and withdraw from the competition if they are not happy with the contest material and don't think they can work with it.

By registering for the Indie Game Music Contest, participants agree that they shall be bound by the terms of this agreement. Updated on August 16th, 2024.